

Outline of Topics Covered

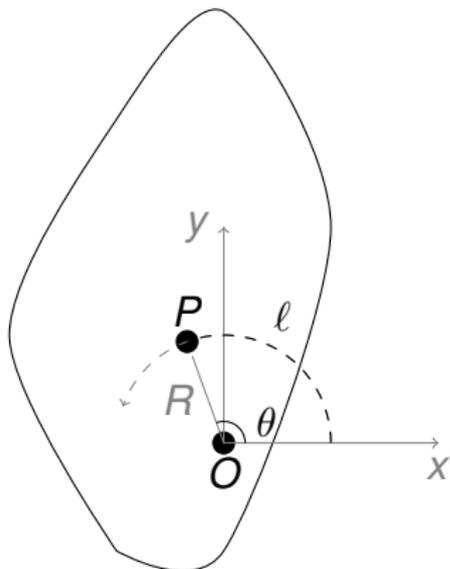
Will be Redone for Rotational Motion

- Kinematics-how to describe the state (position and velocity) of the system
- Dynamics—why the state of the system changes (acceleration)
- Work done by force
- Conserved quantities
 - Energy Conservation
 - Momentum Conservation

Rotational Variables

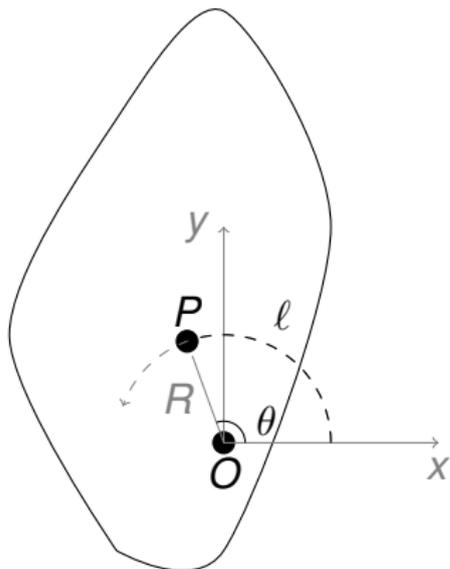
- **Rigid body:** The distances between parts of the object are fixed.
- General motion of a rigid body: translation+ rotation
- Pure rotation around a fixed axis: all the points on the object rotate around a given axis-**axis of rotation**
- The orientation of an object can be completely specified by specifying the position of a determined point.

Rotation Angle(Kinematics)



- In **radians** $\theta = \frac{l}{R}$, or $l = \theta R$ ($\theta =$ theta)
- $\Delta\theta$: change in θ , angular displacement
- Average angular velocity: $\bar{\omega} = \frac{\Delta\theta}{\Delta t}$ ($\omega =$ omega)
- Average angular acceleration: $\bar{\alpha} = \frac{\Delta\omega}{\Delta t}$ ($\alpha =$ alpha)
- Instantaneous angular velocity:
$$\omega = \frac{d\theta}{dt}$$
- Instantaneous angular acceleration:
$$\alpha = \frac{d\omega}{dt}$$

Rotation Angle(Kinematics)

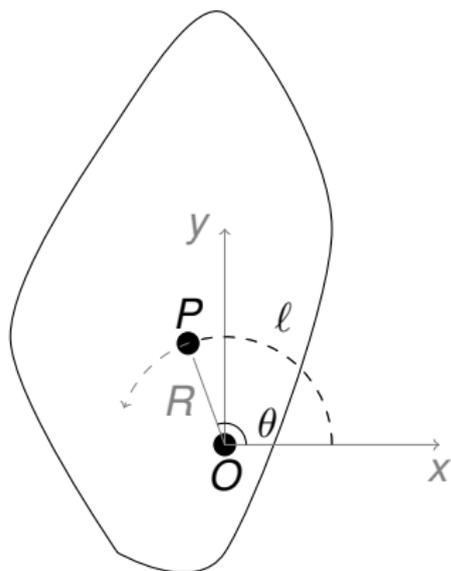


- The speed of point P is

$$v = \frac{dl}{dt} = \frac{d(R\theta)}{dt} = R\frac{d\theta}{dt} = R\omega$$
- The further the point is from the axis of rotation, the faster it moves
- $a_{tan} = \frac{dv}{dt} = R\alpha$ (note that these are not vectors)
- **frequency:** How many full rotations the object completes in one second:

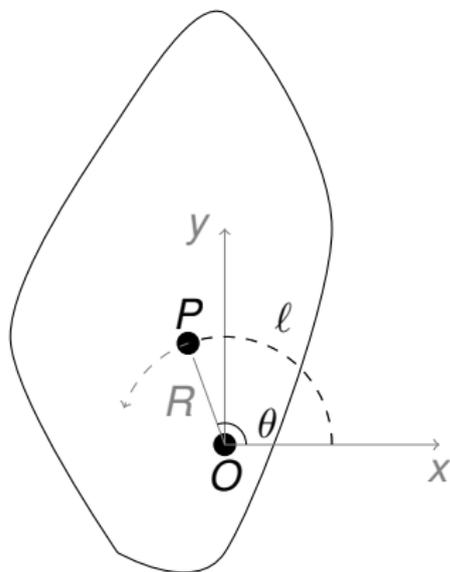
$$f = \frac{\omega}{2\pi} \implies \omega = 2\pi f$$
- **Period:** How long one full rotation takes: $T = \frac{2\pi}{\omega} = \frac{1}{f}$

Rotation Angle(Kinematics)



- Angular velocity has a magnitude and a direction (the axis of rotation) hence it is a **vector**.
- The direction of angular velocity vector $\vec{\omega}$ can be found by the right hand rule.
- Angular acceleration vector $\vec{\alpha} = \frac{d\vec{\omega}}{dt}$
- $\vec{v} = \vec{\omega} \times \vec{r}$ (see [vector products](#))
- $\vec{a}_{tan} = \vec{\alpha} \times \vec{r}$

Rotation Angle(Kinematics)



For variable angular acceleration

$$\omega(t) = \omega_0 + \int_0^t \alpha(t') dt' \quad (125)$$

$$\iff \vec{v}(t) = \vec{v}_0 + \int_0^t \vec{a}(t') dt' \quad (126)$$

$$\theta(t) = \theta_0 + \int_0^t \omega(t') dt' \quad (127)$$

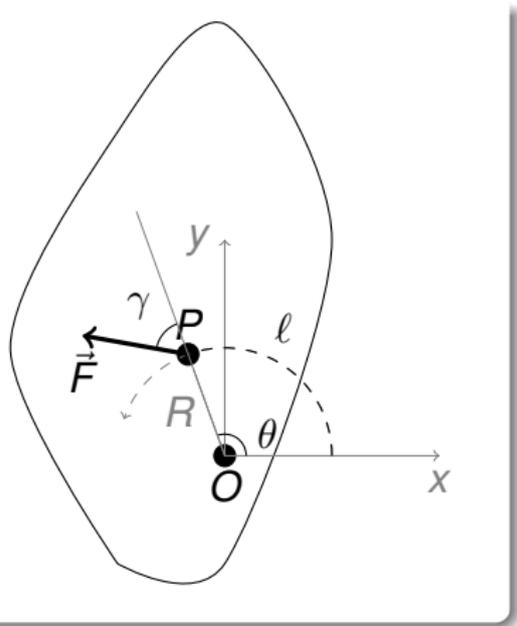
$$\iff \vec{r}(t) = \vec{r}_0 + \int_0^t \vec{v}(t') dt' \quad (128)$$

For constant angular acceleration:

$$\omega(t) = \omega_0 + \alpha t \quad (129)$$

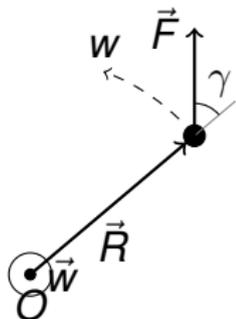
$$\theta(t) = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

Torque(Dynamics)



- If a force \vec{F} is applied at the point P , such that it makes an angle γ with the line connecting P to O , the torque is defined as: $\tau = FR \sin \gamma = |\vec{F} \times \vec{R}|$

Torque on Point Mass



- $F_{tan} = F \sin \theta$
- $ma_{tan} = F_{tan} \implies mR\alpha = F_{tan}$
- $\tau = F_{tan}R = mR^2\alpha \equiv I\alpha$
- $I = mR^2$ is called the moment of inertia.

- Note that the net force acting on the mass m also contain the force due to tension. But this force does not have a tangential component, hence does not contribute to the tangential acceleration, and hence to angular acceleration.
- $\vec{\tau} = \vec{r} \times \vec{F}$ has the same magnitude as $I\vec{\alpha}$, and is in the same direction.
- Hence $\vec{\tau} = I\vec{\alpha}$

Torque on Continuous Mass

- For a system formed by m_i , the torque acting on m_i is

$$\vec{\tau}_i = \vec{R}_i \times \left(\sum_{j \neq i} \vec{F}_{ij} + \vec{F}_i^{ext} \right) = m_i^2 R_i \vec{\alpha}$$

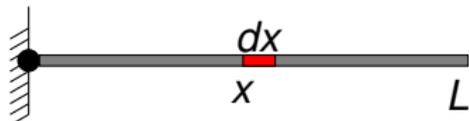
(Note that for a rigid body α is the same for all parts of the system)

- Total torque acting on the system

$$\vec{\tau} \equiv \sum_i \vec{\tau}_i = \sum_i m_i R_i^2 \vec{\alpha} = \left(\sum_i m_i R_i^2 \right) \vec{\alpha} \equiv I \vec{\alpha}$$

- $I = \sum_i m_i R_i^2$

Example: Thin Rod Rotating Around One End



- The net torque on the rod around the fixed axes:

$$\vec{\tau} = \sum_i \vec{r}_i \times (m_i \vec{g}) = \left(\sum_i m_i \vec{r}_i \right) \times \vec{g} = (M \vec{r}_{CM}) \times \vec{g} = \vec{r}_{CM} \times \vec{w} \quad (125)$$

Hence the center of gravity for an object in uniform gravitational field is its CM.

- $\tau = \frac{MgL}{2}$
- $\alpha = \frac{\tau}{I} = \frac{\frac{MgL}{2}}{\frac{1}{3}ML^2} = \frac{3g}{2L}$
- If the rod is initially at rest: $a^{CM} = a_{tan}^{CM} = \alpha \frac{L}{2} = \frac{3}{4}g < g$
- $a_{CM} = \frac{F^{ext}}{M}$. Which other force is acting on the rod?