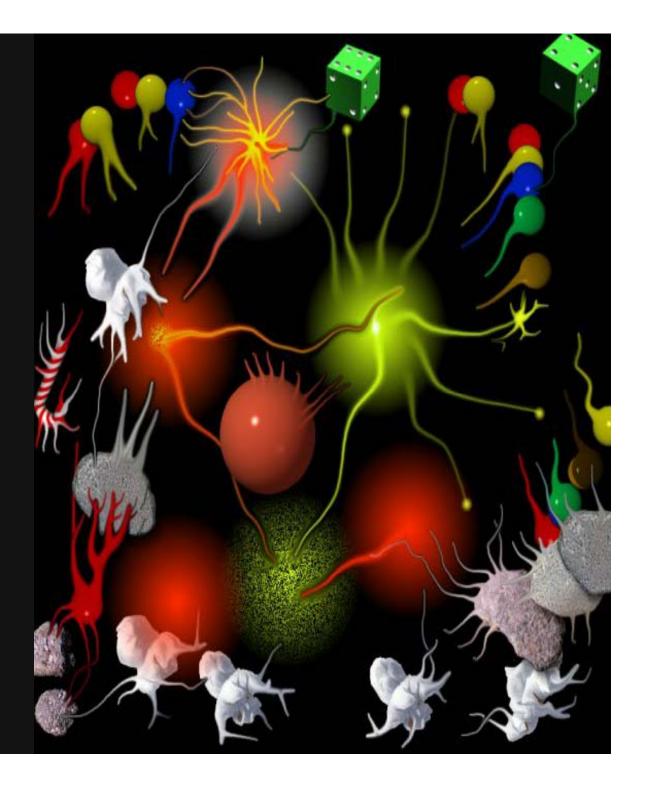
# MENTAL IMAGERY



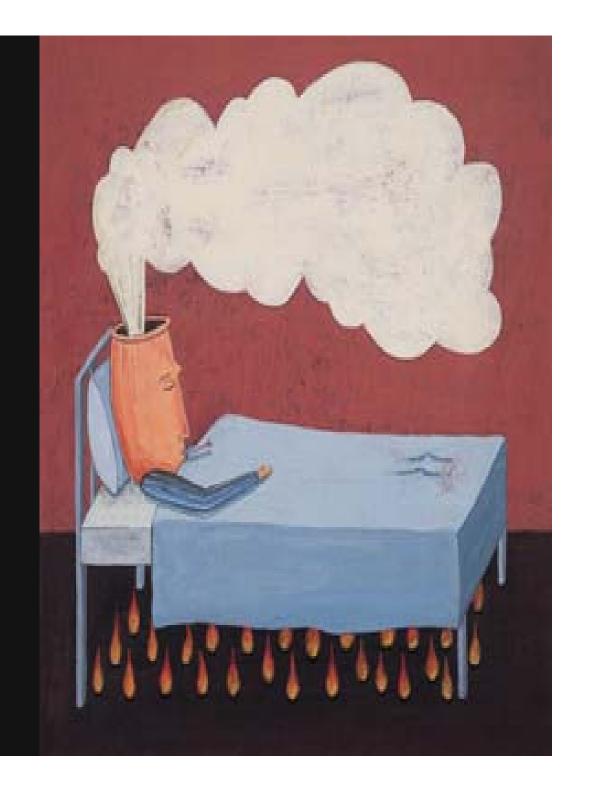
# Imagery

• The mental representation of objects or behaviors that are not actually present.



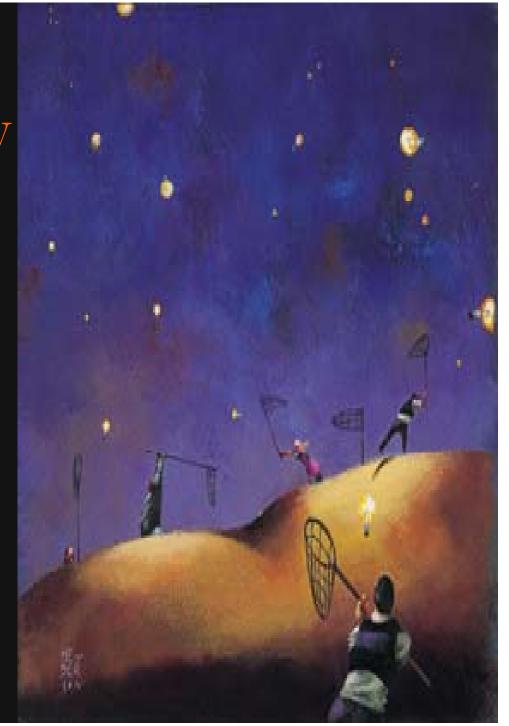
## Imagery

- Was important for introspections.
- Totally ignored during the shift to behaviorism.



# Difficult to study

- Can't see it
- Must rely on the subject's reports
  - Not always accurate
  - Very subjective



## Imagery Debate

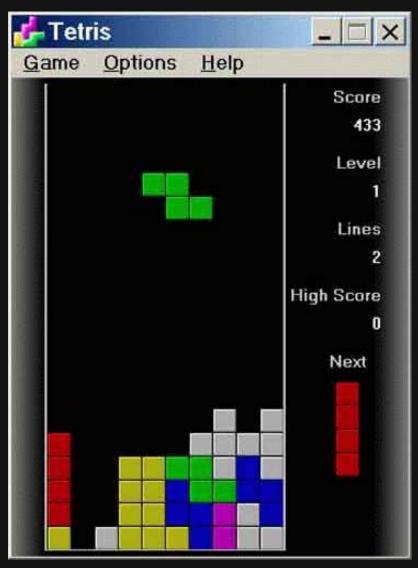
#### Analog code

- The representation closely resembles the physical object (or our experience of the object)
- Vision-like process

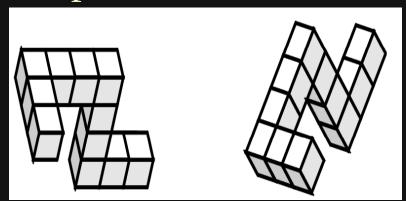
#### Propositional code

- We have an abstract representation
- Language-like process

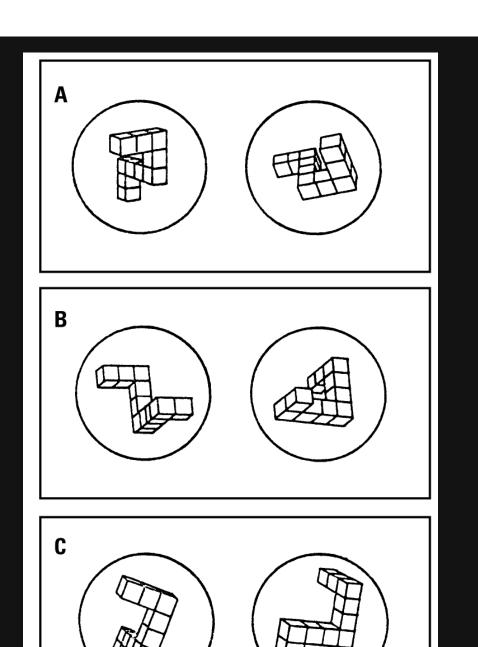
• Ever played TETRIS?

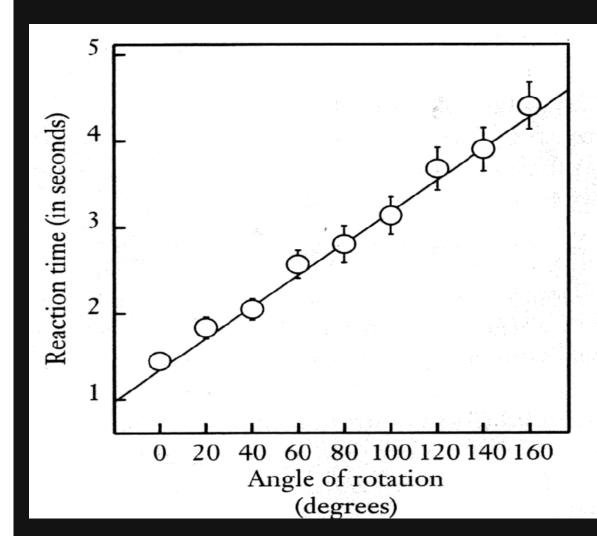


• Shepard and Metzler (1971): Ss examine pictures like these.



- Say whether the objects are the same or different.
  - ½ same but rotated, ½ mirror images







- Data from rotation experiments has been taken to support that images are rotated in the mind through a "functional space" distance is represented in the image
- The greater the degree of rotation required, the more time needed to complete the rotation

#### Mental Rotation-Implications

• These findings were big for 2 reasons:

1. They were very orderly.

2. Showed that imagery could be studied objectively.

## Mental Scanning

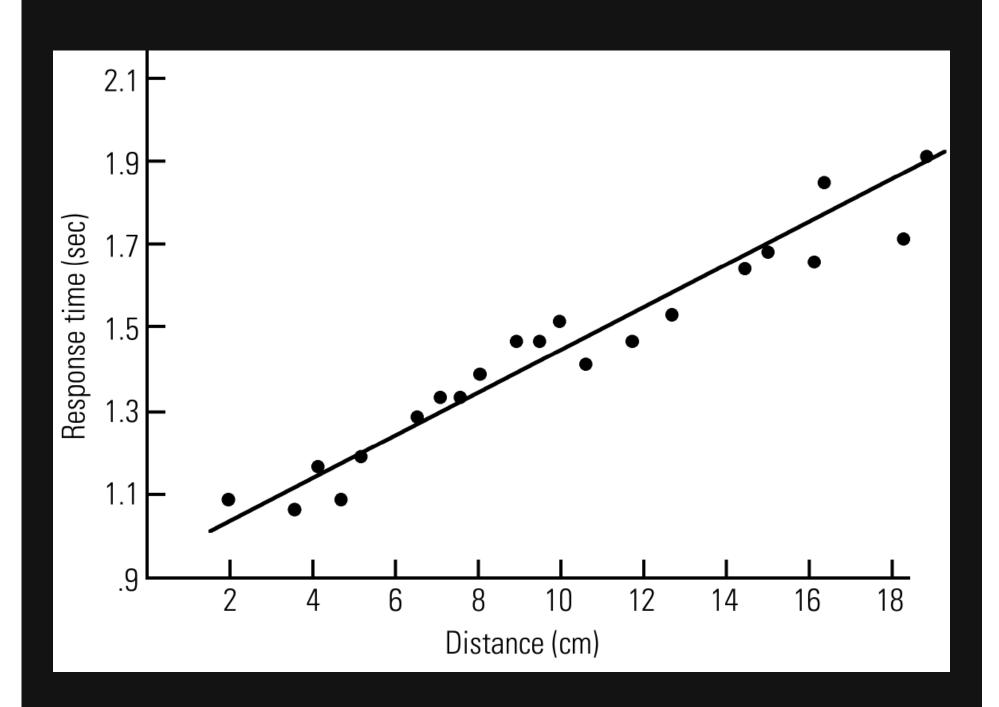
 Subjects are asked to study a map of locations, and to form an image of the map

• They are asked to focus their attention at one location ("house") and to press a button as soon as they can "see" a second named place ("beach")

# Mental Scanning

• Map to be learned:





## Mental Scanning

- The further apart the two locations, the longer it took subjects to report that they could see the second location in the image
- There were no distance effects when they memorized a list of location names and had to respond whether certain words were on the list

#### Imagery

- Mental scanning and rotation experiments provide support for images as a depictive form of representation
- Imagery appears to use parts of the visual system

#### Imagery and Interference

- Segal and Fusella asked participants to detect very faint signals, either auditory or visual.
  - Participants were instructed to form either a visual or auditory image
- Results: forming a visual image <u>interfered</u> with visual detection, EXCEPT when the image matched the target
  - Visualizing an "H" made it easier to see "H"

## Segal and Fusella (cont.)

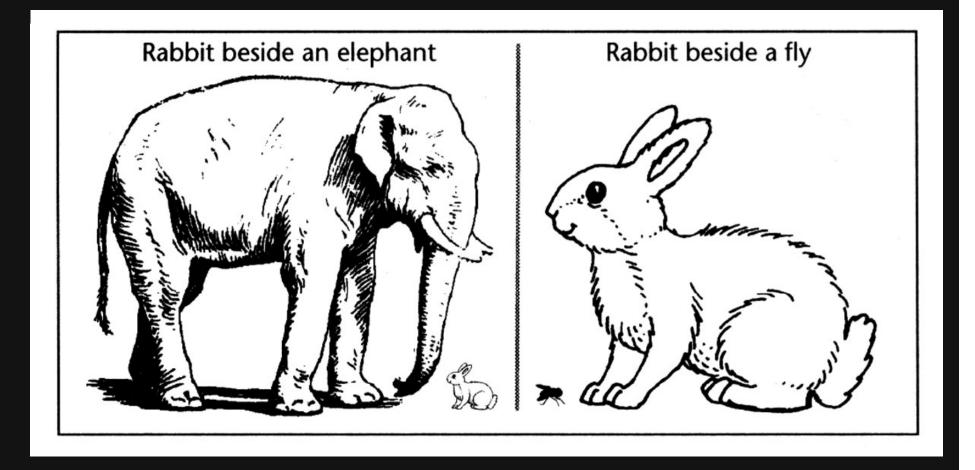
• Forming a visual image <u>did not interfere</u> with detecting an auditory signal (sound)

• Forming an auditory image <u>did interfere</u> with detecting an auditory signal

	Percentage	e detections		Percentage false alarms	
	Visual signal	Auditory signal		Visual signal	Auditory signal
While visualizing	61%	67%	While visualizing	7.8%	3.7%
While maintaining an auditory	63%	61%	While maintaining an auditory	3.6%	6.7%
image <sup>I</sup>		•	image <sup>i</sup>		

Visual imagery and visual perception use some of the same resources, so there is interference when both tasks must be done at the same time.

# Imagery and Size



#### Imagery and Size

• Kosslyn (1975) showed that judgments about larger images were made faster than judgments about smaller images

# Imagery and Shape

- Paivio (1978)
  - Harder to make judgments about imagined objects if they are more similar.

